

SUITCASE 3

burst* out laughing

/bɜːst/ /'la:fɪŋ/

calm down

/kɑ:m/

feel*

make* fun of

scream

/skri:m/

breathe

/bri:ð/

break* out = start suddenly

/breɪk/ /'sʌdnli/

disappear = vanish

/ˌdɪsə'piə/ /'væniʃ/

dive

/daɪv/

grab

hold*

/həʊld/

jump (out of)

wake* up



freak out

/fri:k/



hide*

/haɪd/

alone

/ə'ləʊn/

creepy ± spooky

/'kri:pi/ /'spu:ki/

embarrassing

/ɪm'bærəsɪŋ/

gripping ≠ boring

/'grɪpɪŋ/

haunted

/'hɔ:ntɪd/

scared (to death)

frightened < terrified

/'fraɪtnd/ /'terɪfaɪd/

scary

/'skeəri/

violent

/'vaɪələnt/



hug

/hʌg/

ghost

/gəʊst/

knife (knives)

/naɪf/ /naɪvz/

noise

/nɔɪz/

storm

/stɔ:m/



shadow

/'ʃædəʊ/

Recipe for a good story

✶ Start with a basic idea.

✶ Ask yourself lots of questions:



✶ Answer with as many descriptive details as you can think of.

✶ Now turn your basic idea into a lively and gripping story.